## CALL FOR PAPERS – International Journal of Software

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Authors are invited to submit <u>original research</u> or <u>extended works</u> of previously published papers in conferences and/or journals. Topics addressed are, but not limited to:

Agile software development

AI and Knowledge based software engineering

Aspect-orientation and feature interaction

Autonomic and (self-)adaptive systems

Cloud computing

Component-based software engineering

Computer supported cooperative work

Configuration management and deployment

Cooperative, distributed, and collaborative

Cyber physical systems

Debugging, fault localization, and repair

Dependability, safety, and reliability

Distribution and parallelism

Embedded and real-time software

Empirical software engineering and metrics

End-user software engineering

Formal methods

Green and sustainable technologies

Grid software

Human-Computer Interaction

Internet and information systems development

Middleware, frameworks, and APIs

Mining software engineering repositories

Mobile and ubiquitous computing

Mobile applications

Model-driven engineering

Object-oriented techniques

Parallel, distributed, and concurrent systems

Performance

Probabilistic systems

Program analysis

Program comprehension

Program synthesis

Programming languages

Recommendation systems

Refactoring

Requirements engineering

Reverse engineering and software maintenance

Search-based software engineering

Security, privacy and trust

Software architectures and design

Software components and reuse

Software economics and metrics

Software engineering

Software evolution and maintenance

Software modeling and design

Software policy and ethics

Software processes and workflows

Software product lines

Software requirements engineering

Software reuse

Software safety and reliability

Software security

Software services

Software testing and analysis

Software tools and development environments

Software visualization

Specification and modeling languages

Theory and formal methods

Traceability

Ubiquitous/pervasive software systems

Validation and verification

Paper Submission Deadline: 28<sup>th</sup> October 2016 Acceptance Notification: 20<sup>th</sup> November 2016 Issue Publication (Online): 01<sup>st</sup> December 2016











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